

# THE RULES OF BEER RELAY:

## §1

The team consists of five (5) persons. Each team must have a name and a person to blame, if the team does not participate.

## §2

Each team will have fifteen (15) bottles of excise tax class III beer (better known in Finnish as III-beer, app. alc. vol 4-5%).

## §3

The task is to go around the given track and consume the given drinks together. As a punishment for drinking other teams' beers, the team will have to consume one pocket-temperature mild beer.

## §4

The relay begins when the starter of the team consumes one (1) beer. After that he will go through the track. When the person gets back to the drinking zone, she/he will take another team member along and together they will consume two (2) beers. After consuming the drinks they will together complete the track. This method will be continued until all members of the team have completed the track and all drinks have been consumed. Timing will stop when the whole team is back in the drinking zone after the final lap.

## §5

It does not matter who drinks the beer at the drinking zone. One is allowed to help another. The important thing is that all drinks are consumed and they do not see daylight in that form.

## §6

The beers must be drunk straight from the bottle! If this is not followed, the team will receive a penalty mild beer, pocket-temperature.

## §7

The players are not allowed to vomit indoors. If this happens, the person responsible will clean it up and the team will get a pocket-temperature punishment beer.

## §8

The team with the best time will be rewarded with, how surprising, a case of beer and enormous amounts of glory and fame!

## §9

Loop hole.

